## CSC120 – Computer Science I Assignment 5 April 17<sup>th</sup>, 2019

1. Design and implement a class called Shoe that represents inventory data for a shoe:

manufacturer: String

name: Stringprice: double

number of likes: integer

o Represents how many people have clicked "like" on this shoe

• Colours: String[]

You are required to define the following methods:

- Constructors:
  - o Empty constructor that initializes each attribute with an initial value
  - Constructor that initializes attributes with its parameters
  - A constructor that creates an object and initializes all attributes but number of likes. Because the number of likes is not supplied, this version of the constructor should initialize likes with 0
  - A copy Constructor that performs deep copy
- Accessor/getter and Mutator/setter methods:
  - o A getter and setter for each attribute
- The like() method
  - The method like() is a mutator method but it does not take a parameter. It sets the number of likes to +1
- toString() method:
  - return all the attributes with meaningful hint/message for the user

## **Driver**

- Implement a driver/main class such that you initialize/create 3 objects of Shoe. Use both constructors
- Store the 3 objects in an array or array list
- Use 1 setter, 1 getter
- Like 2 objects such that it increases the number of likes by 1 each invocation

- Finally, loop through the array/array list and print all data for each object by invoking toString()
- 2. Write a function that takes the following 2-D array and return the sum of its values:

```
int[][] arr_2d = {
      {10, 90, 80, 7, 9, 0, 1, 0},
      {9, 8, 0, 10, 2, 7, 9, 11},
      {13, 27, 28, 19, 20, 31, 23, 52},
      {61, 62, 63, 64, 78, 98, 89, 1},
      {17, 18, 19, 16, 15, 14, 13, 12}
};
```

Email me and our TA with the email subject CSC120 assignment5 the .java file(s) of your program and a screenshot of the console that shows the output (i.e., compiled code).